## CS29003 Algorithms Laboratory Assignment No: 8 Last date of submission: 05–October–2017

A huge battleship has two decks (left and right) for stowing fighter airplanes. Each deck is of length *L*. There are *n* airplanes waiting in a queue to be loaded to the ship. The lengths of these airplanes are given in an array  $A = (a_0, a_1, a_2, ..., a_{n-1})$ . All lengths (the capacity *L* and the individual lengths  $a_i$ ) are assumed to be positive integers. For each i = 0, 1, 2, ... (in that sequence), you decide whether the *i*-th airplane will go to the left deck or the right deck. Your objective is to maximize the total number *k* of airplanes that can be stowed in the two decks without exceeding their respective stowing capacities *L*.

**Part 1:** Write a recursive function *exhsearch* to maximize *k* using exhaustive search. Let *i* be the number of airplanes loaded to the ship, and u, v the respective spaces (lengths) used in the two decks. Initially, i = 0, so u = v = 0. The function *exhsearch* takes i, u, v as input arguments (along with other necessary items like L, A, n). If all the airplanes are loaded (i = n), or if neither of the two decks can accommodate the next airplane (whose length is  $a_i$ ), then *i* is returned. Otherwise, the function checks whether the left deck can accommodate the next airplane  $a_i$ . If so, it makes a recursive call by stowing that airplane in the left deck. An analogous conditional recursive call is made with the airplane  $a_i$  stowed in the right deck. The larger of the two returned values is returned.

**Part 2:** Implement a hash table *T* with chaining for storing the (i, u, v) triples defined in Part 1. The table should have size s = nL. Each chain should be stored as a linked list of (i, u, v) triples. Use the hash function

 $H(i, u, v) = 7i + 3u + 5v \pmod{s}.$ 

Implement the following functions to manage T: *init* (build an initially empty hash table), *search* (check whether a triple (i, u, v) is already present in T), and *insert* (insert a triple (i, u, v) in T if not already present in T). This application does not require the deletion operation.

**Part 3:** Write a function *hashsearch* to find the maximum number *k* of airplanes that can be stowed in the ship. The function works very similarly as the function *exhsearch* of Part 1. The only exception is that if a recursive call leads to a triple  $(i + 1, u + a_i, v)$  or  $(i + 1, u, v + a_i)$  already present in the hash table *T*, then this recursive call is not made. This avoids multiple explorations from the same (i, u, v) triples, and brings down the running time from potentially exponential (in *n*) to  $\Theta(nL)$ , since the maximum number of triples (i, u, v) is about *nL* (this also justifies the choice s = nL in Part 2).

## The main() function

- Read *L*, *n*, and the individual lengths  $a_0, a_1, a_2, \ldots, a_{n-1}$  from the user.
- Call *exhsearch*, and print the value of *k* returned. Also record and print the time taken by this call.
- Call *hashsearch*, and print the value of k returned. Also record and print the time taken by this call.

## Sample output

```
72 36

4 1 4 3 4 2 3 9 2 9 7 7 3 9 4 9 3 4 7 3 7 9 3 4 4 1 1 1 5 9 9 8 7 3 8 1

+++ Exhaustive search

k = 30

Search time = 6.394342 sec

+++ Hash-based search

Hash table of size 2592 initialized

k = 30

Search time = 0.000335 sec
```

## **Appendix: How to Measure Running Time**

#include <time.h>
clock\_t cl, c2;
double runtime;
cl = clock();
/\* Beginning of code whose running time you want to measure \*/
...
/\* End of code whose running time you want to measure \*/
c2 = clock();
runtime = (double)(c2 - c1) / (double)CLOCKS\_PER\_SEC;
printf("Running time = %lf seconds\n", runtime);