

CS29003 ALGORITHMS LABORATORY
Assignment No: 9
Last Date of Submission: 09-September-2014

You are given a set A of n points in the two-dimensional plane. For simplicity, assume that no two x -coordinates of the points in A are the same, and no two y -coordinates of the points in A are the same. Let P and Q be two points in A . We have one of the four possibilities:

- | | |
|------------------------------------|---|
| 1) $x(P) < x(Q)$ and $y(P) < y(Q)$ | [In this case, we say that Q is superior to P] |
| 2) $x(P) > x(Q)$ and $y(P) > y(Q)$ | [P is superior to Q] |
| 3) $x(P) < x(Q)$ and $y(P) > y(Q)$ | [Neither P nor Q is superior to the other] |
| 4) $x(P) > x(Q)$ and $y(P) < y(Q)$ | [Neither P nor Q is superior to the other] |

The *superiority index* of a point P in A is the number of points in A , to which P is superior. Your task is to compute the superiority index of every point in A .

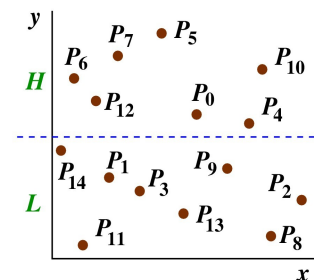
Part I

First, write a function implementing the obvious quadratic-time algorithm which considers each pair of distinct points in A . Store the superiority indices so computed in an array. Print the array.

Part II

You can design a more efficient algorithm by using the divide-and-conquer paradigm. Start by sorting the points in A with respect to their y -coordinates. Store the sorted list in an array of indices (of points in A). Implement an optimal sorting algorithm for this task.

Use the list sorted with respect to the y -coordinates in order to divide A into two parts: L (the $n/2$ points of A with smaller y -coordinates) and H (the $n/2$ points with larger y -coordinates). In the adjacent figure, the dotted line stands for the division of A into the two parts L and H . Recursively compute the superiority indices of the points in L and H . Now merge the results of these two subproblems to find the final superiority indices of all the points in A . The worst case time complexity of the algorithm should be $O(n \log^2 n)$. To achieve this running time, your merging step must run in time $O(n \log n)$ or better.



Write a function to implement this divide-and-conquer strategy.

In your *main()* function, first read a positive integer n , and then read n points from the user. Read the points in the following order: x -coordinate of the first point, y -coordinate of the first point, x -coordinate of the second point, y -coordinate of the second point, and so on. Print the points. Call the quadratic-time function of Part I in order to print the superiority indices of all the points in A . Then, call the divide-and-conquer function of Part II and print the superiority indices of all the points as computed by the $O(n \log^2 n)$ -time algorithm.

Sample output

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+++ The original points:
(0.513533,0.663353) (0.419047,0.379945) (0.238431,0.269107) (0.753736,0.624979)
(0.561628,0.204133) (0.693606,0.244839) (0.189784,0.162833) (0.748571,0.837021)
(0.271007,0.106876) (0.253977,0.136737)

+++ Superiority indices (quadratic-time):
5 4 1 7 3 4 0 8 0 0
+++ Superiority indices (divide-and-conquer):
5 4 1 7 3 4 0 8 0 0
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