# CS60020: Foundations of <br> Algorithm Design and Machine Learning <br> <br> Sourangshu Bhattacharya 

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## Dynamic programming

Design technique, like divide-and-conquer.
Example: Longest Common Subsequence (LCS)

- Given two sequences $x[1 \ldots m]$ and $y[1 \ldots n]$, find a longest subsequence common to them both.


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$x: A$

B

$y: B$
D
C
A

A


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## Example: Longest Common Subsequence (LCS)

- Given two sequences $x[1 \ldots m]$ and $y[1 \ldots n]$, find a longest subsequence common to them both. "a" not "the"

but not a function


## Brute-force LCS algorithm

## Check every subsequence of $x[1 \ldots m]$ to see if it is also a subsequence of $y[1 \ldots n]$.

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## Analysis

- Checking $=O(n)$ time per subsequence.
- $2^{m}$ subsequences of $x$ (each bit-vector of length $m$ determines a distinct subsequence of $x$ ).
Worst-case running time $=O\left(n 2^{m}\right)$
$=$ exponential time.


## Towards a better algorithm

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## Simplification:

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2. Extend the algorithm to find the LCS itself.

Notation: Denote the length of a sequence $s$ by $|s|$.
Strategy: Consider prefixes of $x$ and $y$.

- Define $c[i, j]=|\operatorname{LCS}(x[1 \ldots i], y[1 \ldots j])|$.
- Then, $c[m, n]=|\operatorname{LCS}(x, y)|$.


## Recursive formulation

## Theorem.

$$
c[i, j]= \begin{cases}c[i-1, j-1]+1 & \text { if } x[i]=y[j], \\ \max \{c[i-1, j], c[i, j-1]\} & \text { otherwise } .\end{cases}
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Proof. Case $x[i]=y[j]$ :


Let $z[1 \ldots k]=\operatorname{LCS}(x[1 \ldots i], y[1 \ldots j])$, where $c[i, j]$
$=k$. Then, $z[k]=x[i]$, or else $z$ could be extended. Thus, $z[1 \ldots k-1]$ is CS of $x[1 \ldots i-1]$ and $y[1 \ldots j-1]$.

## Proof (continued)

Claim: $z[1 \ldots k-1]=\operatorname{LCS}(x[1 \ldots i-1], y[1 \ldots j-1])$. Suppose $w$ is a longer CS of $x[1 \ldots i-1]$ and $y[1 \ldots j-1]$, that is, $|w|>k-1$. Then, cut and paste: $w \| z[k]$ ( $w$ concatenated with $z[k]$ ) is a common subsequence of $x[1 \ldots i]$ and $y[1 \ldots j]$ with $|w \| z[k]|>k$. Contradiction, proving the claim.

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Thus, $c[i-1, j-1]=k-1$, which implies that $c[i, j]$
$=c[i-1, j-1]+1$.
Other cases are similar. $\square$


## Optimal substructure

An optimal solution to a problem (instance) contains optimal solutions to subproblems.

## Optimal substructure <br> An optimal solution to a problem <br> (instance) contains optimal solutions to subproblems.

If $z=\operatorname{LCS}(x, y)$, then any prefix of $z$ is an LCS of a prefix of $x$ and a prefix of $y$.

## Recursive algorithm for LCS

$$
\begin{aligned}
& \operatorname{LCS}(x, y, i, j) \\
& \text { if } x[i]=y[j] \\
& \text { then } c[i, j] \leftarrow \operatorname{LCS}(x, y, i-1, j-1)+1 \\
& \text { else } c[i, j] \leftarrow \max \{\operatorname{LCS}(x, y, i-1, j), \\
& \operatorname{LCS}(x, y, i, j-1)\}
\end{aligned}
$$

## Recursive algorithm for LCS

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\end{aligned}
$$

Worst-case: $x[i] \neq y[j]$, in which case the algorithm evaluates two subproblems, each with only one parameter decremented.

Recursion tree


## Recursion tree



Height $=m+n \Rightarrow$ work potentially exponential.

## Recursion tree



Height $=m+n \Rightarrow$ work potentially exponential., but we're solving subproblems already solved!

## Overlapping subproblems $A$ recursive solution contains a "small" number of distinct subproblems repeated many times.



The number of distinct LCS subproblems for two strings of lengths $m$ and $n$ is only $m n$.

## Memoization algorithm

Memoization: After computing a solution to a subproblem, store it in a table. Subsequent calls check the table to avoid redoing work.

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$\operatorname{LCS}(x, y, i, j)$
if $c[i, j]=\mathrm{NIL}$
then if $x[i]=y[j]$
then $c[i, j] \leftarrow \operatorname{LCS}(x, y, i-1, j-1)+1 \quad$ same
else $\left.c[i, j] \leftarrow \max \{\operatorname{LCS}(x, y, i-1, j),\} \begin{array}{l}\text { as } \\ \operatorname{LCS}(x, y, i, j-1)\}\end{array}\right\}$ before

## Memoization algorithm

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$$

then if $x[i]=y[j]$ then $c[i, j] \leftarrow \operatorname{LCS}(x, y, i-1, j-1)+1 \quad$ same else $\left.c[i, j] \leftarrow \max \{\operatorname{LCS}(x, y, i-1, j),\} \begin{array}{l}\text { as } \\ \operatorname{LCS}(x, y, i, j-1)\}\end{array}\right\}$ before
Time $=\Theta(m n)=$ constant work per table entry.
Space $=\Theta(m n)$.

## ALGORITHMS <br> Đynamic-programming algorithm

## Idea:

 Compute the table bottom-up.|  |  |  |  |  | A | B | C | B |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | D | A | B |  |  |  |  |  |
|  | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| B | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| D | 0 | 0 | 1 | 1 | 1 | 2 | 2 | 2 |
| C | 0 | 0 | 1 | 2 | 2 | 2 | 2 | 2 |
| A | 0 | 1 | 1 | 2 | 2 | 2 | 3 | 3 |
| B | 0 | 1 | 2 | 2 | 3 | 3 | 3 | 4 |
| A | 0 | 1 | 2 | 2 | 3 | 3 | 4 | 4 |

## Dynamic-programming algorithm

## Idea: Compute the table bottom-up. <br> Time $=\Theta(m n)$.

|  | A |  | B | C | B | D | A | B |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| B | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| D | 0 | 0 | 1 | 1 | 1 | 2 | 2 | 2 |
| C | 0 | 0 | 1 | 2 | 2 | 2 | 2 | 2 |
| A | 0 | 1 | 1 | 2 | 2 | 2 | 3 | 3 |
| B | 0 | 1 | 2 | 2 | 3 | 3 | 3 | 4 |
| A | 0 | 1 | 2 | 2 | 3 | 3 | 4 | 4 |

## Dynamic-programming algorithm

## Idea:

Compute the table bottom-up.

Time $=\Theta(m n)$.
Reconstruct LCS by tracing backwards.

|  |  |  | B | C | B | D | A |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| B | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| D | 0 | 0 | 1 | 1 | 1 | 2 | 2 | 2 |
| C | 0 | 0 | 1 | 2 | 2 | 2 | 2 | 2 |
| A | 0 | 1 | 1 | 2 | 2 | 2 | 3 | 3 |
| B | 0 | 1 | 2 | 2 | 3 | 3 | 3 | 4 |
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## Dynamic-programming algorithm

## Idea:

Compute the table bottom-up.
Time $=\Theta(m n)$.
Reconstruct LCS by tracing backwards.
Space $=\Theta(m n)$.
Exercise:
$O(\min \{m, n\})$.

