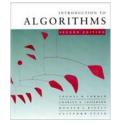
# CS60020: Foundations of Algorithm Design and Machine Learning

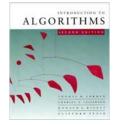
Sourangshu Bhattacharya



#### Design technique, like divide-and-conquer.

#### **Example:** Longest Common Subsequence (LCS)

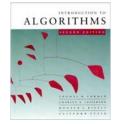
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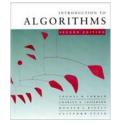
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- x: A B C B D A B
- y: B D C A B A



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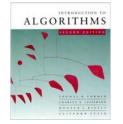
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#### functional notation, but not a function



# Brute-force LCS algorithm

Check every subsequence of  $x[1 \dots m]$  to see if it is also a subsequence of  $y[1 \dots n]$ .



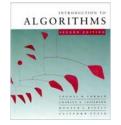
# Brute-force LCS algorithm

Check every subsequence of  $x[1 \dots m]$  to see if it is also a subsequence of  $y[1 \dots n]$ .

#### Analysis

- Checking = O(n) time per subsequence.
- 2<sup>m</sup> subsequences of x (each bit-vector of length m determines a distinct subsequence of x).

#### Worst-case running time = $O(n2^m)$ = exponential time.



## Towards a better algorithm

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- 1. Look at the *length* of a longest-common subsequence.
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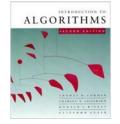
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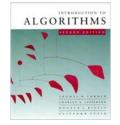
- **Strategy:** Consider *prefixes* of *x* and *y*.
- Define c[i, j] = |LCS(x[1 ... i], y[1 ... j])|.
- Then, c[m, n] = |LCS(x, y)|.



#### **Recursive formulation**

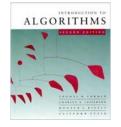
#### Theorem.

# $c[i,j] = \begin{cases} c[i-1,j-1] + 1 & \text{if } x[i] = y[j], \\ \max\{c[i-1,j], c[i,j-1]\} & \text{otherwise.} \end{cases}$



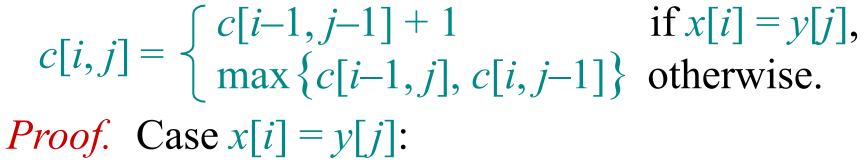
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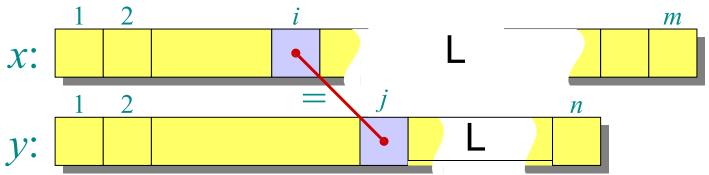
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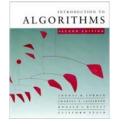
### **Recursive formulation**

#### Theorem.



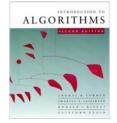


Let z[1 ldots k] = LCS(x[1 ldots i], y[1 ldots j]), where c[i, j] = k. Then, z[k] = x[i], or else z could be extended. Thus, z[1 ldots k-1] is CS of x[1 ldots i-1] and y[1 ldots j-1].



# Proof (continued)

Claim: z[1 ... k-1] = LCS(x[1 ... i-1], y[1 ... j-1]). Suppose *w* is a longer CS of x[1 ... i-1] and y[1 ... j-1], that is, |w| > k-1. Then, *cut and paste*: w || z[k] (*w* concatenated with z[k]) is a common subsequence of x[1 ... i] and y[1 ... j]with |w|| z[k]| > k. Contradiction, proving the claim.



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Thus, c[i-1, j-1] = k-1, which implies that c[i, j] = c[i-1, j-1] + 1.

Other cases are similar.

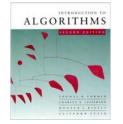


*Optimal substructure An optimal solution to a problem (instance) contains optimal solutions to subproblems.* 



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If z = LCS(x, y), then any prefix of z is an LCS of a prefix of x and a prefix of y.



### Recursive algorithm for LCS

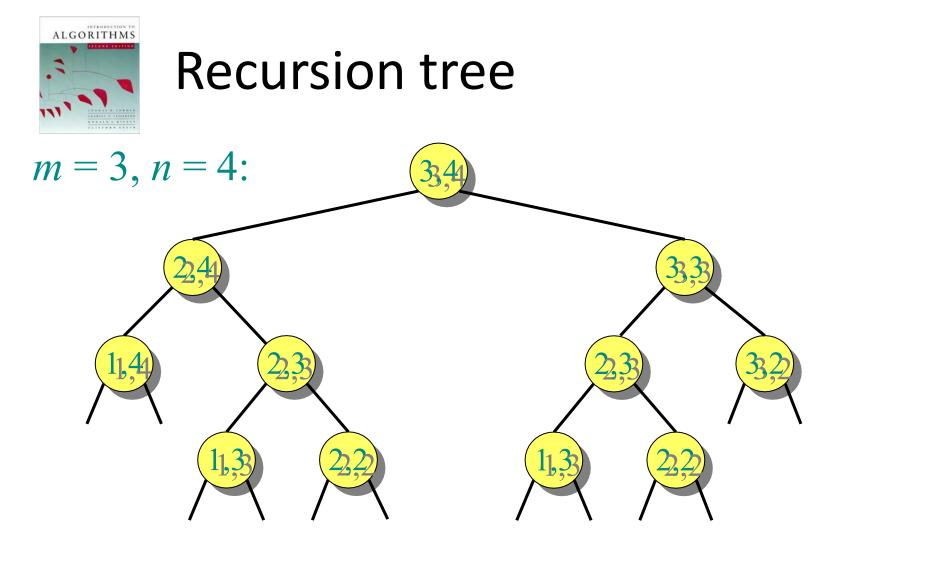
LCS(x, y, i, j)if x[i] = y[j]then  $c[i, j] \leftarrow LCS(x, y, i-1, j-1) + 1$ else  $c[i, j] \leftarrow max \{LCS(x, y, i-1, j), LCS(x, y, i, j-1)\}$ 

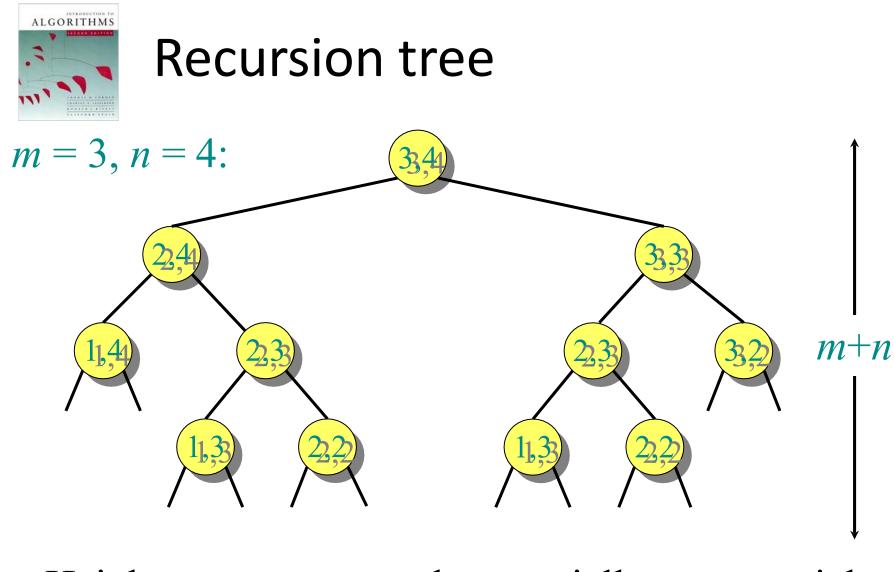


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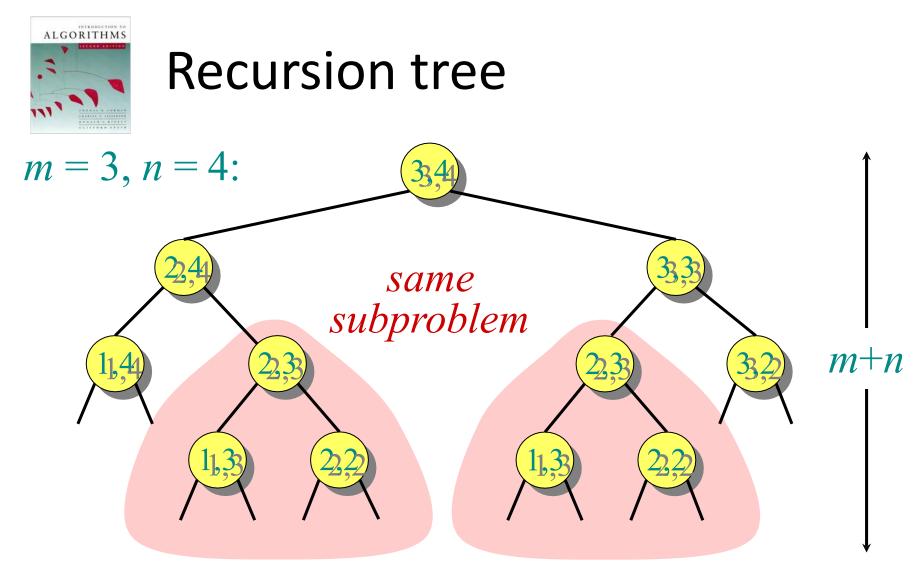
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Worst-case:  $x[i] \neq y[j]$ , in which case the algorithm evaluates two subproblems, each with only one parameter decremented.





#### Height = $m + n \Rightarrow$ work potentially exponential.



Height =  $m + n \Rightarrow$  work potentially exponential., but we're solving subproblems already solved!



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The number of distinct LCS subproblems for two strings of lengths m and n is only mn.



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*Memoization:* After computing a solution to a subproblem, store it in a table. Subsequent calls check the table to avoid redoing work.



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if  $c[i, j] = NIL$   
then if  $x[i] = y[j]$   
then  $c[i, j] \leftarrow LCS(x, y, i-1, j-1) + 1$   
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same  
as  
before



# Memoization algorithm

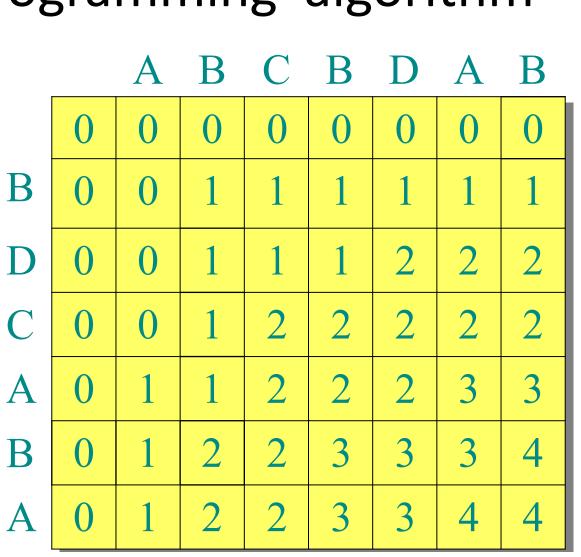
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Time =  $\Theta(mn)$  = constant work per table entry.  
Space =  $\Theta(mn)$ .



**IDEA:** 

Compute the table bottom-up.



November 7, 2005

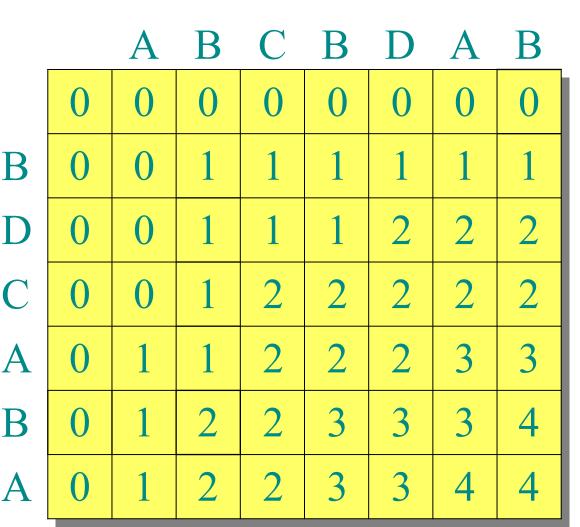
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# **Dynamic-programming** algorithm

**IDEA:** 

Compute the table bottom-up. Time =  $\Theta(mn)$ .





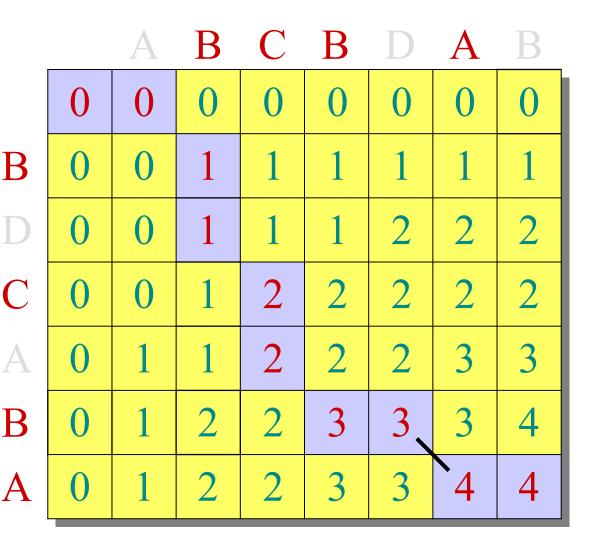
# **Dynamic-programming** algorithm

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Reconstruct LCS by tracing backwards.





# **W**namic-programming algorithm

#### **IDEA:**

Compute the table bottom-up.

Time =  $\Theta(mn)$ .

Reconstruct LCS by tracing backwards.

Space =  $\Theta(mn)$ . **Exercise:**  $O(\min\{m, n\}).$ 

		A	В	С	B	D	A	B
	0	0	0	0	0	0	0	0
B	0	0	1	1	1	1	1	1
D	0	0	1	1	1	2	2	2
C	0	0	1	2	2	2	2	2
A	0	1	1	2	2	2	3	3
B	0	1	2	2	3	3	3	4
A	0	1	2	2	3	3	4	4

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