

CS11001 Programming and Data Structures, Autumn 2010

Class Test 1

Maximum marks: 20

September 06, 2010

Total time: 1 hour

Roll no: _____ Name: _____ Section: _____

[Write your answers in the question paper itself. Be brief and precise. Answer all questions.]

1. (a) What does the following program print? (2)

```
#include <stdio.h>

main ()
{
    int i = 100, m, n;

    m = 1 + (i++);
    n = 1 + (++i);
    printf("m = %d, n = %d\n",m,n);
}
```

(c) Describe in one English sentence what the following function outputs. Assume $b \neq 0$. (2)

```
int what ( int a, int b )
{
    double q1, q2;
    q1 = a / b;
    q2 = (double)a / (double)b;
    return (q1 == q2);
}
```

(d) Express $f(n)$ as a function of n , where f is defined as follows. Show your calculations. (3)

```
unsigned int f ( unsigned int n )
{
    unsigned int s = 0, i, j;
    for (i=1; i<=n; ++i)
        for (j=i; j<=n; ++j)
            s += i + j;
    return s;
}
```

(b) What does the following program print? (3)

```
#include <stdio.h>

int eval ( int q )
{
    q *= 10;
    q -= 100;
    return q;
}

main ()
{
    int p = 10, q = 100;

    q = eval(p);
    printf("%d %d ", p, q);
    q = eval(q);
    printf("%d %d\n", p, q);
}
```

2. In this exercise, we compute the binomial coefficient $\binom{n}{r}$ by repeatedly using the formula $\binom{n}{r} = \frac{n}{r} \binom{n-1}{r-1}$. We compute n/r as a floating-point value. Finally, the accumulated product is rounded to the nearest integer. In both the following parts, you are not allowed to use any math library function.

(a) Fill in the blanks to complete the following C function that takes a floating-point value x as its only argument and returns the rounded value of x . The rounded value of x is the integer nearest to x . When x is mid-way between two consecutive integers, we follow the convention “round half away from zero”, that is, $\text{round}(2.5) = 3$ and $\text{round}(-2.5) = -3$. (4)

```
int roundit ( double x )
{
    int r;          /* The rounded integer to return */
    double fpart;  /* Fractional part */

    /* Store in r the truncated value of |x| */

    _____

    /* Store in fpart the fractional part of |x| */

    _____

    /* Modify r based conditionally upon fpart */

    if (fpart >= 0.5) _____ ;

    /* Return r after sign adjustment */

    return _____ ;
}
```

(b) Complete the following C function to compute $\binom{n}{r}$. The function starts by initializing an empty product, and subsequently multiplies the product by $\frac{n}{r}$, $\frac{n-1}{r-1}$, $\frac{n-2}{r-2}$, and so on, in a loop, until the denominator reduces to 0. After the loop terminates, the product is almost ready to be returned (since $\binom{n-r}{0} = 1$). But since floating-point calculations are used to compute the product, there may be some (small) error due to floating-point approximations. Use the function of Part (a) to round the product, and return the rounded value. (6)

```
unsigned int bincoeff ( unsigned int n, unsigned int r )
{
    double prod = _____ ; /* Initialize to empty product */

    if (r > n) return _____ ;

    while ( _____ ) /* Condition on r */ {
        /* Multiply prod by the fraction  $\frac{n}{r}$  (floating-point division) */

        _____

        /* Prepare for the next iteration (computation of  $\binom{n-1}{r-1}$ ) */

        _____
    }

    /* Return the rounded product. Use the function of Part (a). */

    return _____ ;
}
```