

# *Supervised Random Walks*

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## *Framework: Random walk with restarts*

- **Goal:** Compute the importance of node “B” for node “A”
- Consider a random walker that starts from node “A”, choosing among the available edges every time
- Except that, before he makes a choice, with probability  $c$ , he goes back to node “A” (restart)

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- Steady-state vector:  $u_A = (1 - c)Au_A + cv_A$
- $A$ : transition matrix,  $c$ : restart probability,  $v_A$ : restart vector with all its  $N$  elements zero except for the entry corresponding to node  $A$ .

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## Link Recommendation Problem

The same problem can also be viewed as a *link recommendation problem*, where we aim to suggest to each user a list of people that the user is likely to create new connections to.

# Challenges Involved

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## *Can it be modeled using network features only?*

New edges in Facebook social network

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# Creation of New Links: Important questions

## *How do network and node features interact?*

- How important it is to have common interests and characteristics?
- How important it is to be in the same social circle and be “close” in the network in order to eventually connect.
- *Develop a method that combines the features of nodes (user profile) and edges (interaction) with the network structure*

# Supervised Random Walks

## *Basic Idea*

In a *supervised way*, learn how to bias a PageRank-like random walk on the network so that it visits given nodes (positive training examples) more often than the others.

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In a *supervised way*, learn how to bias a PageRank-like random walk on the network so that it visits given nodes (positive training examples) more often than the others.

- Use node and edge features to learn *edge strengths*.
- Random walk on such a weighted network will be more likely to visit “positive” than “negative” nodes.
- Link Prediction: ‘*positive*’: nodes to which new edges will be created in the future, *negative*: all other nodes.
- Link recommendation: ‘*positive*’: nodes to which user clicks on

## *Training data*

A source node  $s$  is given, along with the training examples to which  $s$  will create links in the future.

# Learning Task

## *Training data*

A source node  $s$  is given, along with the training examples to which  $s$  will create links in the future.

## *Goal*

Learn a function that assigns a strength (random walk probability) to each edge.



## *Link Prediction as a classification task*

- Take nodes to which  $s$  has created edges as positive training examples, all other nodes as negative training examples
- Learn a classifier that predicts where node  $s$  is going to create links

# Link Prediction: Baseline Approaches

## *Link Prediction as a classification task*

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- Learn a classifier that predicts where node  $s$  is going to create links

## *Random walk with restarts*

Start a random walk at node  $s$  and compute the proximity of each other node to node  $s$ .

## *Relation to personalized PageRank*

- We are given a source node  $s$  and a set of destination nodes  $d_1, \dots, d_k \in D$  to which  $s$  will create edges in the future

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- Can we directly set an arbitrary transition probability to each edge?
- Would result in drastic over-fitting
- Instead, we assign the transition probability for each edge  $(u, v)$  based on features of nodes  $u$  and  $v$ , as well as features of edge  $(u, v)$ .

# Problem Formulation

- Directed graph  $G(V, E)$
- Node  $s$ , destination nodes  $D = \{d_1, \dots, d_k\}$  and no-link nodes  $L = \{l_1, \dots, l_n\}$



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- Compute the strength  $a_{uv} = f_w(\psi_{uv})$  for edge  $(u, v)$ .
- We want to learn the function  $f_w(\psi)$  in the training phase of the algorithm

## Predicting new edges using Edge Strength

- Edge strengths of all edges are calculated using  $f_w$
- Random walk with restarts is run from  $s$
- Stationary distribution  $p$  of the random walk assigns each node  $u$  a probability  $p_u$
- Top ranked nodes are predicted as destinations of future links of  $s$

## Using edge weights

- Function  $f_w(\psi_{uv})$  combines the attributes  $\psi_{uv}$  and the parameter vector  $w$  to output a non-negative weight  $a_{uv}$  for each edge
- We use this to build the random walk stochastic transition matrix  $Q'$  such that

$$Q'_{uv} = \frac{a_{uv}}{\sum_w a_{uw}}, (u, v) \in E$$

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- Verify that  $Q$  is row stochastic
- $P_{1 \times n}$  is the stationary distribution of the Random walk with restarts, and is the solution of the following equation:

$$P = PQ$$

# Optimization Problem

- Aim: Learn the parameters  $w$  of function  $f_w(\psi_{uv})$  that assigns each edge a strength of  $a_{uv}$
- Criterion: Assign the weights such that the random walk is more likely to visit nodes in  $D$  than  $L$ , i.e.,  $p_l < p_d$ , for each  $d \in D$  and  $l \in L$



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## Optimization function

$$\min_w F(w) = \|w\|^2 \text{ such that } \forall d \in D, l \in L : p_l < p_d$$

$p_i$ s are the pageRank scores

A smaller  $w$  is preferred simply for regularization

## Optimization function: Softer version

$$\min_w F(w) = \|w\|^2 + \lambda \sum_{d \in D, l \in L} h(p_l - p_d)$$

$h(\cdot)$  : loss function such that  $h(\cdot) = 0$  as  $p_l < p_d$  and  $h(\cdot) > 0$  for  $p_l - p_d > 0$

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- Edge age

- **Random Walk with Restarts:** Pan, Jia-Yu, et al. “*Automatic multimedia cross-modal correlation discovery.*” Proceedings of the tenth ACM SIGKDD international conference on Knowledge discovery and data mining. ACM, 2004.
- **Supervised Random Walks:** Backstrom, Lars, and Jure Leskovec. “*Supervised random walks: predicting and recommending links in social networks.*” Proceedings of the fourth ACM international conference on Web search and data mining. ACM, 2011.